

# DRHA2019

## Sun 8th Sept - OPENING

		<b>GALLERY</b>
17:00		<b>Exhibition Reception</b> <b>Conference Official Opening</b> Elena Papadaki Dani Ploeger Sue Broadhurst
21:00	<b>END</b>	

## Mon 9th Sept - CONFERENCE DAY ONE

		<b>LECTURE THEATRE</b>
10:00	<b>REGISTRATION / COFFEE</b>	
10:30		<b>Opening Keynote: Prof Matthew Fuller</b>
11:15		Q&A
11:40		<b>Panel 1: Between Technologized Hypes and Immersive Histories</b> Michael Goddard: "Immersive Media, Virtual Reality and Radical Histories of Audiovision" Sarah O'Brien: "Delegated Performance in Phantasmagorical Extended Reality (XR)" Lee Weinberg: "VR technology and changing paradigms of perception: what is at stake?"
12:50	<b>LUNCH</b>	
14:00		<b>Panel 2: Appearances, Purposes and Biases in Immersive Networks</b> Olu Taiwo: "Subjugating Other Cultural Narrative in the Construction of Immersive Environments" Andreas Schellewald: "Approaching the Coupling of Objective Appearances and Subjective Purposes" Melanie Chan: "The Radical Immersives: Narrative Reflections on Immersion in Virtual Reality"
14:50		<b>Panel 3: Exploring Immersive Spaces through Creative Practice I</b> Anna Troisi & Gauti Sigthorsson: "How Will This Help Me Catch More Fish?" Matt Lewis: "How Can We Listen With Our Future?" Duncan Speakman: "Only Expansion: Composing Temporal Structures For Augmented Audio Experiences In The Anthropocene"
16:00	<b>COFFEE</b>	
16:20		<b>Panel 4: Curating, Exhibiting and Preserving Virtual and Physical Spaces</b> Vince Dziekan: "A dream or reality composed within a frame: Virtual reality and museological space" Gabriella Giannachi: "Experiencing, documenting and preserving digital art and museum installations"
17:30		<b>Panel 5: Exploring Immersive Spaces through Creative Practice II</b> Joseph Dunne-Howrie: "Communities of Crisis: Digital Spaces, Crisis Acting and Media Wreckage in The Destroyed Room" Anna Kensicki: "#Jerusalem: Harnessing patio-Temporal Fluidity in the Digital Realm" Federico Biggio: "The Poetic of Transparency in Augmented Reality – An Aesthetic Understanding of Layering" Carly Whitaker: "Iterative Curatorial Patterns Through a Network"
19:00	<b>END</b>	
19:30	<b>CONFERENCE DINNER</b>	

Tues 10th Sept - CONFERENCE DAY TWO			
		LECTURE THEATRE	STUDIO
10:00	COFFEE		
10:15		<b>Panel 6: Clashing the Virtual and the Actual in Exhibition Space</b>	
		Livia Nolasco-Roszas: Virtual as a Condition and Its Implications for the Exhibition Space	
		Zsolt Bagi: Power and Immersion in the New Baroque	
		Doreen Rios: New materialities and the hybridisation of the exhibition space	
11:45		<b>Panel 7: Performing the Dancing Body Across Environments</b>	<b>Panel 10: Shared Knowledge and Digital Tools</b>
		Einav Katan-Schmid, Ramona Mosse, Christian Stein: Between virtual and actual: Performing the dancing body across environments	Toni Sant: "Sharing Knowledge About Modern and Contemporary Works in Malta's National Art Collection"
			Raivo Kelomees: "From Imagination to Tangible Reality: Producing Paleolithic Forms Through Digital Technology"
		Christian Riegel & Katherine Robinson: "Disrupt/ability: eye tracking, disability, and art creation using digital tools"	
12:55		<b>Handover Sessions &amp; Introduction of DRHA 2020 in Salford</b>	
		Toni Sant & Kirsty Fairclough	
13:05	LUNCH		
13:30		<b>Poster Session</b>	
		Candida Borges	
		Joseph DeLappe	
		Astrid Breel & Sharon Clark: Embodiment and intersubjectivity in immersive and experiential performance forms	
		Raquel Caerols Mateo: The contemporary museum: immersive proposals. A taxonomy	
14:30		<b>Panel 8: New Worlds and Virtual Futures</b>	<b>Panel 11: Applications in Virtual Reality</b>
		Grayson Richards: "New World Synthesis"	Eleanor Dare: "Rendlesham 360"
		Julia Scott-Stevenson: "Virtual Futures: representing and engendering bewilderment in immersive environments"	Alexander Oliszewski & Vita Berezina-Blackburn: "Really Being There: Understanding Engagement in Co-immersive Experiences With a Live Performer in Virtual Reality"
		John Desnoyers-Stewart: "Transcending the Virtual Mirror Stage: Embodying the virtual self through the digital mirror"	Gregg Lloren: "Kineiconic Chronotope: A Prolegomenon to Human-Machine Interaction in 360 Video Environment"
15:40	COFFEE		
16:00		<b>Panel 9: Experimenting with Biased Bubbles</b>	<b>Panel 12: Immersive Media in Theatre Performance</b>
		Marieke Nooren: "Social Sorting Experiment: punching bubbles – Immersive Narratives as a form of critique"	Aneta Manewicz: "Shakespeare and the Magic of Immersive Technologies"
		Dan Barnard: "Bubbles, Bias and Barristers in fanSHEN's The Justice Syndicate: a technologically-enabled live experience that invites us to reflect on our on-line bubbles and decision-making"	Amy Borsuk: "Such Stuff As Dreams Are Made Of: The Dreams and Realities of 'Innovation' with the Royal Shakespeare Company's The Tempest"
		Conor McGarrigle: "#RiseandGrind: lessons learned from a biased AI"	Mari Thynne: "All That Glitters Is Not Gold: Ethical Tensions in the Quest for Mixed-reality Experiences"
17:10		<b>Closing Keynote: Dr Maria Chatzichristodoulou</b>	
17:55		Q&A	
18:15	END		