

Animation in post-digital environments: interactions between physical and digital spaces

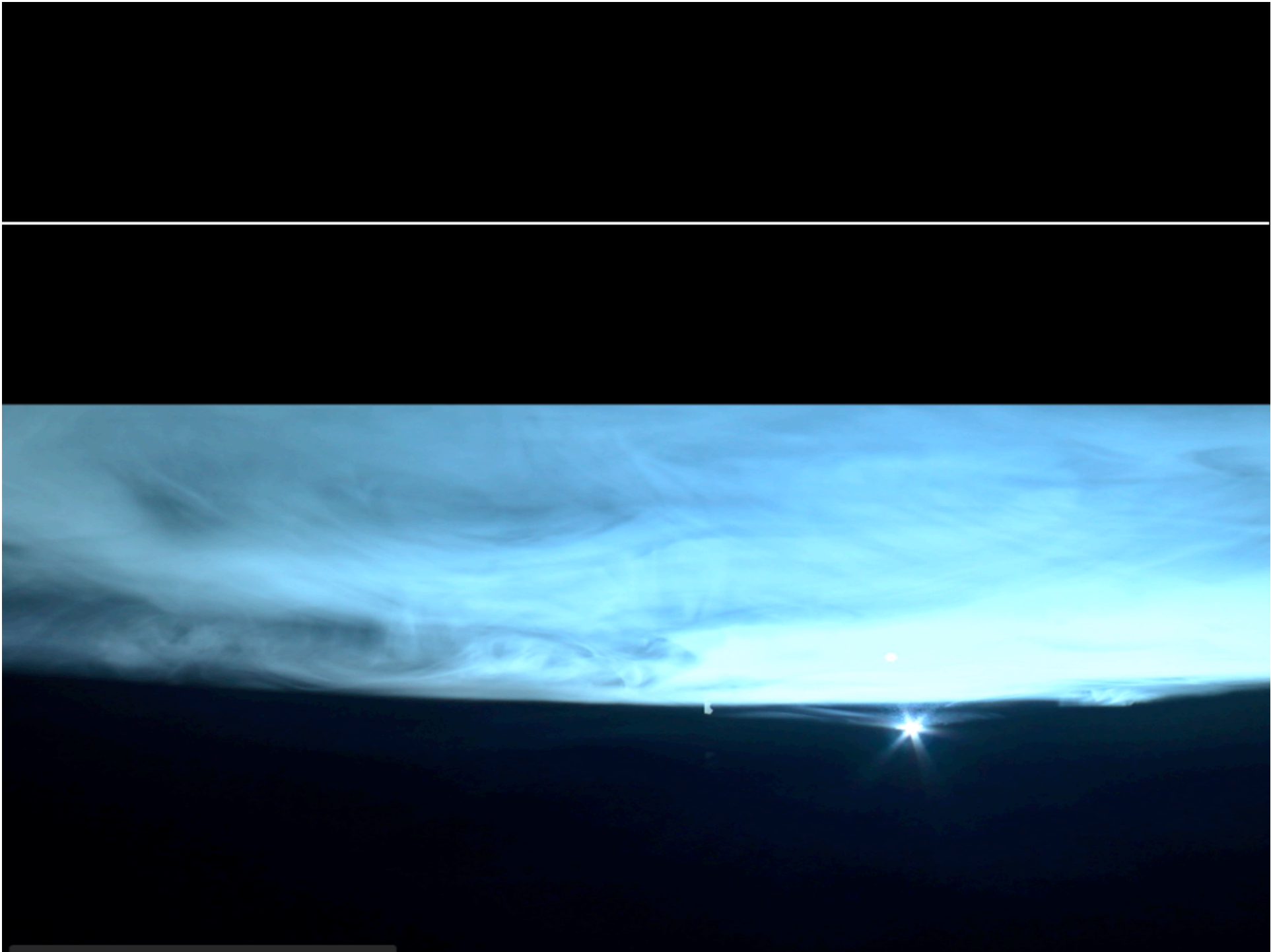
Julie Watkins

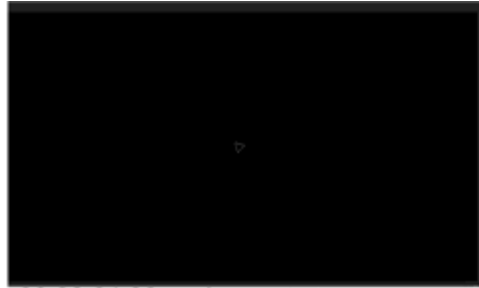


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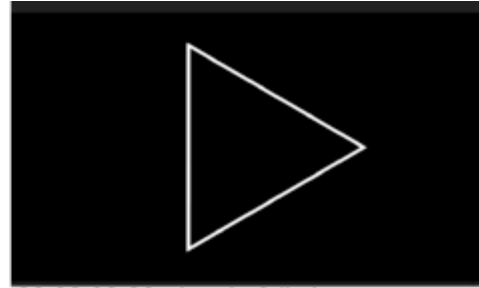




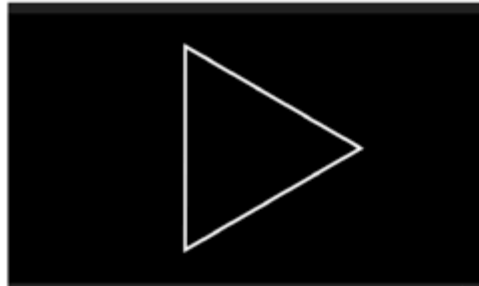




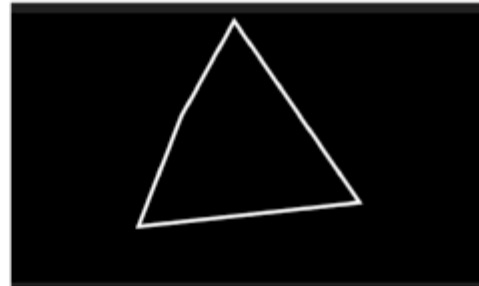
00.02.01.00 scale-up starts



00.02.30.00 triangle full size



triangle rotates



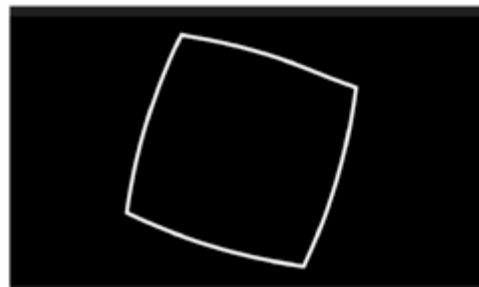
00.06.00.00 morph



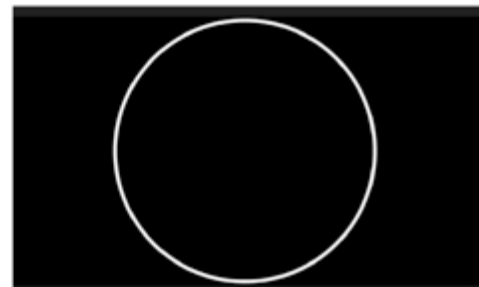
00.06.20.00 square



until 00.10.40.00 square rotates



00.10.40.00 morph



until 00.11.00.00



